



# Nonlinear-Phase Basis Functions in Quasi-Bandlimited Oscillator Algorithms

Jussi Pekonen<sup>1</sup> and Martin Holters<sup>2</sup>

<sup>1</sup>Independent, <http://www.pekonen.cc/>

<sup>2</sup>Department of Signal Processing and Communications,  
Helmut Schmidt University

September 19, 2012

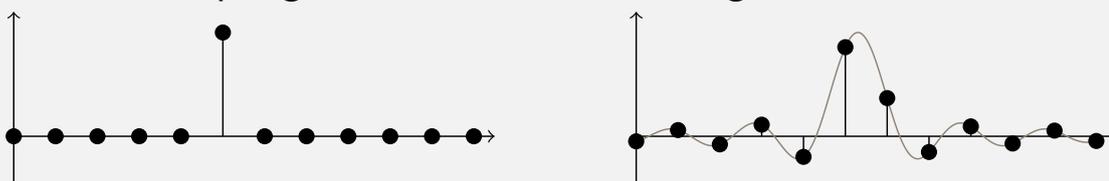
## Classical Waveforms

---



- Subtractive synthesis is a rather common synthesis method
- A spectrally rich signal is filtered to obtain the desired harmonic content
- Typical oscillator waveforms: square, triangle, sawtooth
  - Relatively easy to build in analog hardware
  - Aliasing issue when generated digitally
  - Alias-reduced digital waveforms can be obtained from an impulse or unit step train

- Digital generation of an impulse function is trivial at sampling instants
- Between sampling instants, sinc function gives correct solution



- In practice: Approximated either with a tabulated function (typically windowed sinc) or with a polynomial function  $\Rightarrow$  BLIT
- Alternatively, same reasoning for unit steps gives BLEP method
- BLIT and BLEP generators are typically FIR filters
- Why not use IIR filters?



## Modified Impulse-Invariant Transform

- Approach proposed here: Use recursive lowpass for band-limiting
- Start with suitable analog prototype lowpass  $H(s)$
- Sample its impulse response at time instants  $t = (n + d)T$ 
  - Sampling interval  $T$
  - Offset  $d$  within the sampling interval,  $0 \leq d < 1$
- Apply z-transform to get

$$H(z, d) = \sum_{k=1}^N \frac{r_k z_k^d}{1 - z_k z^{-1}}$$

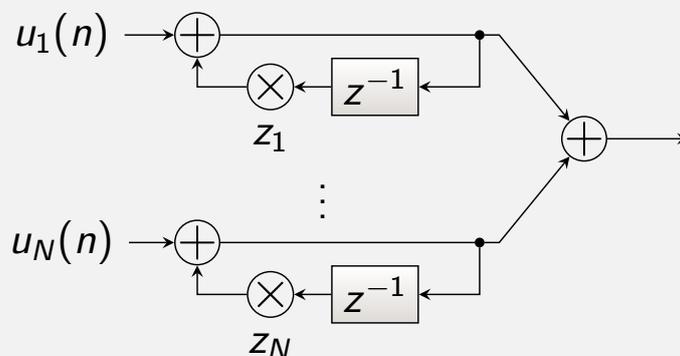
Filter order  $N$  and  $r_k$  and  $z_k$  depend on initial analog filter

- Note: Only the numerators depend on  $d$



# Resulting System

For a pulse start at  $t_p = (n_p - d_p)T$  we excite the system



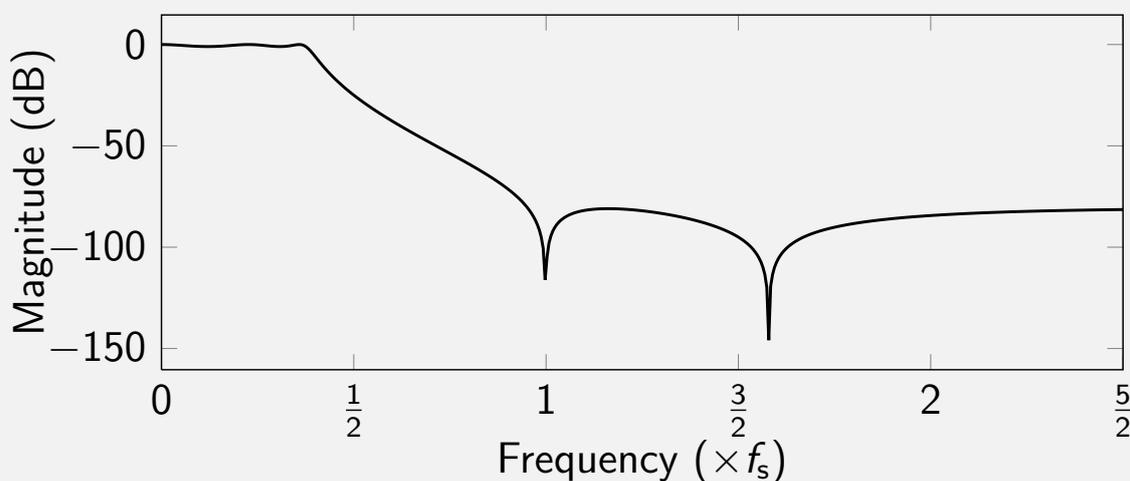
with

$$u_k(n) = \begin{cases} r_k z_k^{d_p} & \text{when } n = n_p \\ 0 & \text{otherwise} \end{cases}$$

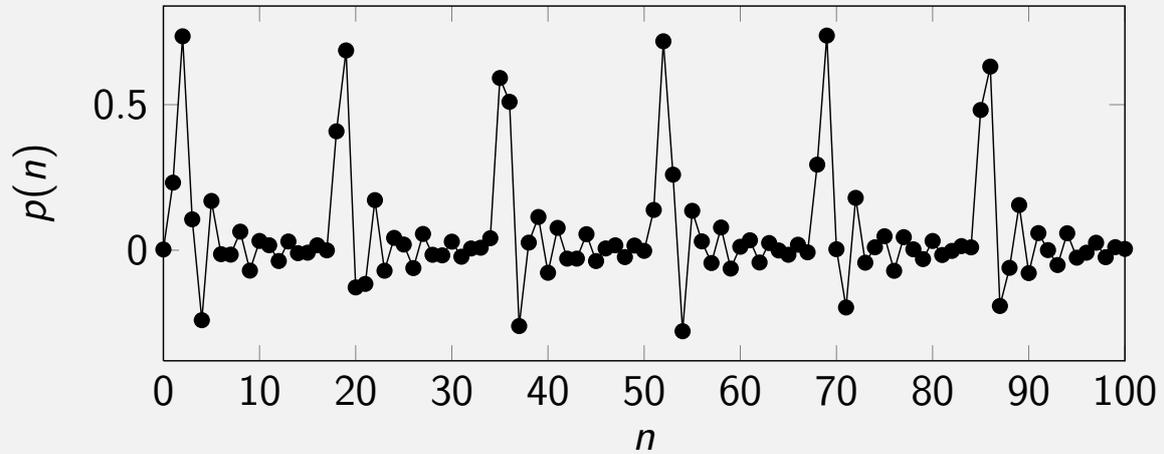


# Example: Prototype Lowpass Filter

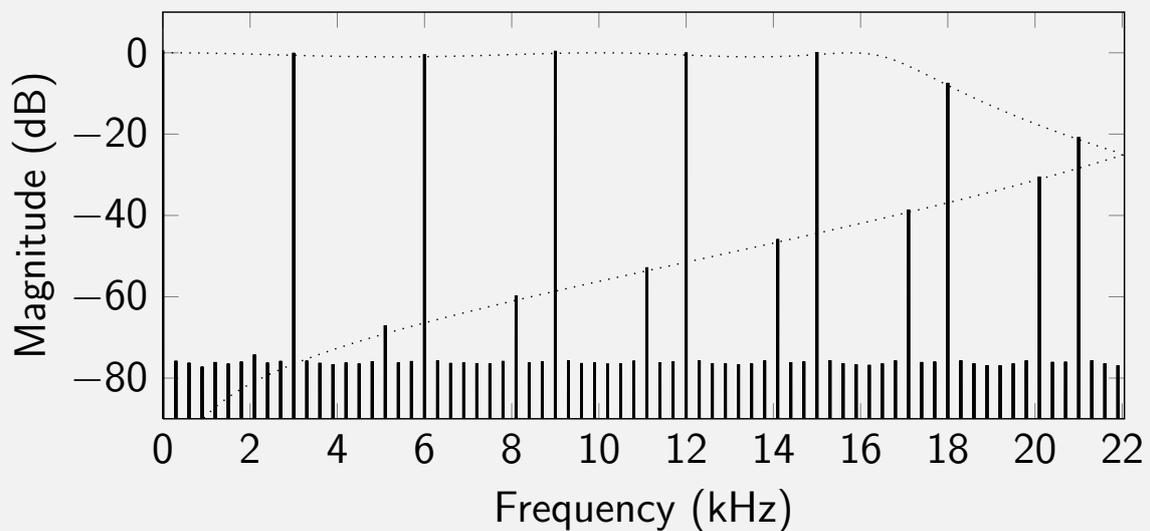
5th-order, cut-off frequency at  $\frac{3}{8}f_s$ , passband ripple 1 dB, stop-band attenuation 81 dB



## Example: Impulse Train



## Example: Resulting Spectrum



- In general, the lowpass filter will have complex poles  $\Rightarrow$  Complex-valued first-order subsystems
  - Tedious but straight-forward to combine conjugate complex first-order subsystems to real-valued second-order systems
  - Excitation for one pulse then spans two samples
- Excitation signals expensive to compute

$$u_k(n) = \begin{cases} r_k z_k^{d_p} & \text{when } n = n_p \\ 0 & \text{otherwise} \end{cases}$$

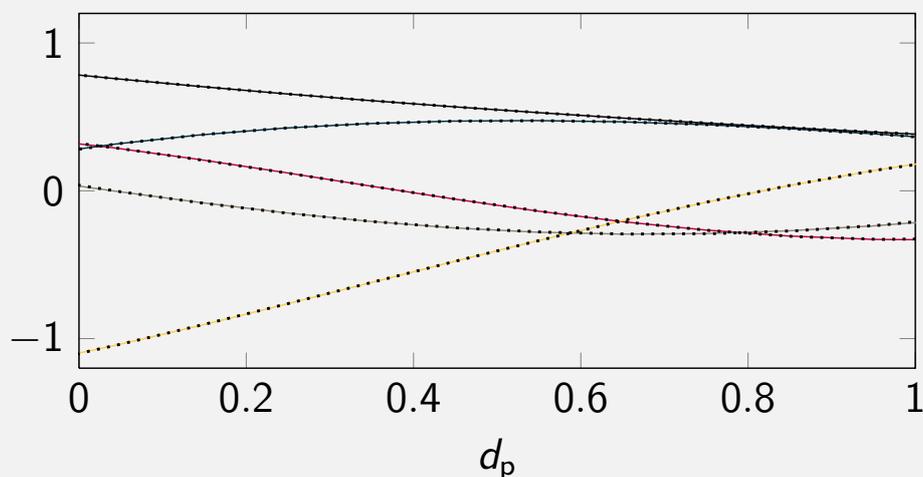
(similar for real-valued system)

$\Rightarrow$  Polynomial approximation of the excitation signals



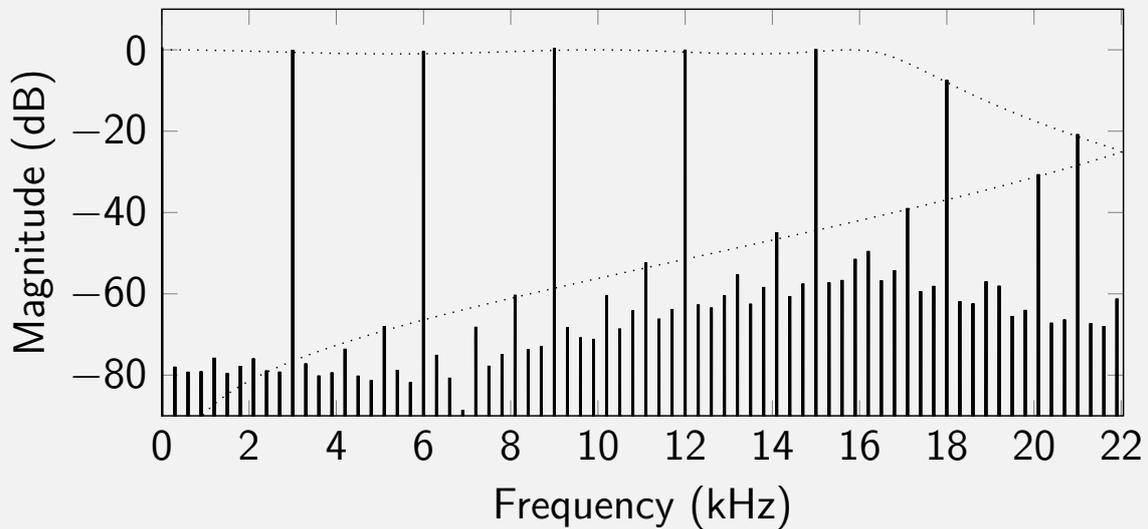
## Example: Values of the Excitation

With 3rd-order polynomial approximation of the excitation signals



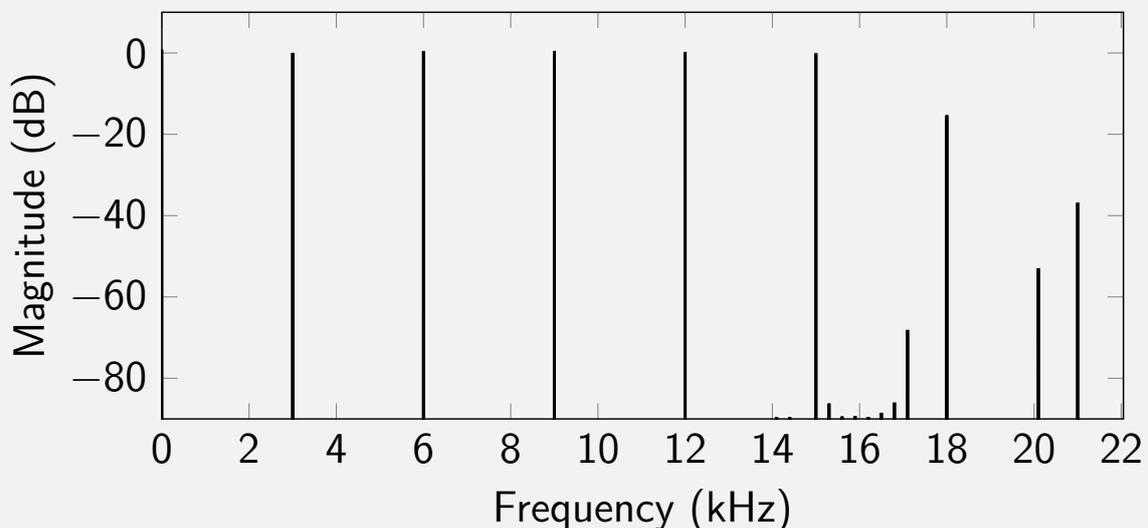
# Example: Resulting Spectrum with Polynomial Approximation

5th-order lowpass filter, 3rd-order polynomial approximation



# Example: Resulting Spectrum, Higher Orders

7th-order lowpass filter, 5th-order polynomial approximation



## Listen to it!

---

- Ideal rectangular pulse wave 
- IIR-generated rectangular pulse wave, 3rd-order lowpass, 1st-order polynomial 
- IIR-generated rectangular pulse wave, 5th-order lowpass, 3rd-order polynomial 
- IIR-generated rectangular pulse wave, 7th-order lowpass, 5rd-order polynomial 



## Conclusions

---

- Recursive filters leads to oscillators with nonlinear-phase basis functions
- Low memory requirements (no look-up tables)
- Trade-off between quality and computational complexity
- These slides, more sound examples, and implementations can be found at <http://pekonen.cc/p/dafx12-nlpo/>

